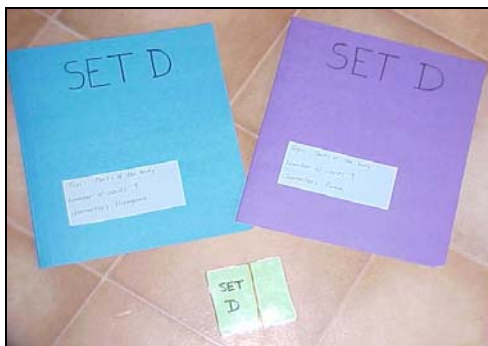


FLIP BINGO

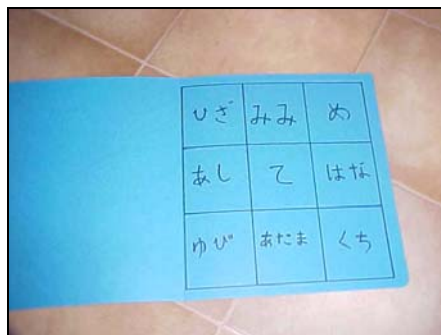
This is a game that I made by hand a few years ago. It certainly takes some time to create, but is a great self-assessing activity perfect for a learning centre or early finishers that has been popular in my classroom.



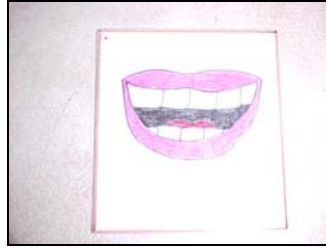
Each set consists of a manila folder and a set of cards (above).

I cut the manila folders short, and used blue folder for students who can read Japanese kana (hiragana), and purple for those who have not yet mastered hiragana, to cater for the different learning levels in the class.

I labelled each folder with a topic, and inside the folder ruled up 9 squares with a vocabulary item written inside each box. Set D pictured below is the 'body parts' flip bingo set.



Each set also has a pack of cards. This is what takes the most time as you need to find or draw pictures to represent each vocabulary item. You also need one larger picture to be cut into 9 pieces, and placed on the back of each card.



Vocabulary card



Back of the same card (1/9 of a larger picture)

Now that you have finished, students take a set and work independently or in pairs, without any support needed. Students place the picture cards to match the vocabulary in the correct squares, as below.



The student then closes the board and carefully flips it over. When they open it the other way, it should show the completed larger picture. If the student has made a mistake, it will become clear to them at this stage as the picture will not turn out correctly.

